



## BCLA Minityke – Tyke 4 on 4 Rules for 2010

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**First Rule: Ensure that kids have fun**

### **1-Teams**

Teams to consist of no less than 10 players (5 minimum for a game)

One coach from each team may be on the floor to instruct players

### **2-Playing Surface**

Games to be played on half floor or mini box (4 on 4)

Drop nets or a 3x4 ft net to be used

Playing surfaces without floor markings can be used by using tape or chalk to mark crease and face-off circle

The crease to be an arc that starts 2 ft either side of goal posts and to extend as far back as the tail on the goal. The net tail must be at least 3 ft from the boards.

No other people may be on the floor other than the players, referees all coaching staff listed on the game sheet.

### **3- Game-time**

Period length of 16 min

This allows for 8 2min shifts

3 min break between periods

All players to receive equal playing time (total of 1 hour time slot required)

### **4 - Rules Of Play**

Each team plays with 3 players and goalie per shift.

Play to start with a face-off at the start of a period, after a shift, play to start with the goalie nearest to the ball at the completion of the shift.

After each goal and the end of a shift the opposing team is to clear the zone.

Any time there is a change of possession there must be at least one pass made before a shot on net (excluding a pass from the goalie).

Stick head on stick head contact only (this is the only form of checking).

No player is to be sent to the penalty box, if an infraction occurs the ref will stop play and explain the penalty to the player. Possession will then go to the opposing team.

No score is to be kept or displayed on the scoreboard.

Score sheet must be filled out for the coach or team manager and referee to sign.

Game soft indoor practice ball **must** be used.

### **5 – Equipment**

All players must wear at all times the following: helmet, gloves, mask, elbow pads, mouth guard and a jock or jill.

### **6- Referees**

There must be at least one ref per game.

If playing in an arena where the floor is divided for two games, each game could use an entry level official and have a mentor going back and forth between the games.